

Dvoretskys Endgame Manual

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Maneuvering

Jesus de la Villa's worldwide bestseller 100 Endgames You Must Know successfully debunked the myth that endgame theory is complex and endgame books are necessarily tedious. Reviewers praised its clarity and completeness and thousands of players significantly improved their endgame understanding (and their results!). In the past couple of years, De la Villa's students sometimes complained that when they had to apply what they had studied in 100 Endgames, they didn't have the material ready at their fingertips. And De la Villa made an important discovery: most of their errors had already been made by others as well, even by strong and sometimes famous chess players! De la Villa started collecting training material and selected those exercises best suited to retain your knowledge and avoid common errors. In this book the Spanish grandmaster presents hundreds of exercises grouped according to the various chapters in 100 Endgames. Solving these puzzles will drive home the most important ideas, refresh your knowledge and improve your calculation skills. This book contains a massive amount of clear, concise and easy-to-follow chess endgame instruction. The advice De la Villa gives in the solutions is practical and useful. Ideal for every post-beginner, club player and candidate master who wishes to win more games. (Spanish to English translation by Ramon Jessurun)

The Life and Games of Mikhail Tal

The endgame is the part of the game in which the result of the game is decided, yet few players devote as much study to it as they know they should. This book will help remedy the problem. By addressing important practical aspects of the endgame in lively fashion, Mednis draws the reader into exploring the endgame in a painless and

captivating manner. Here at last is an endgame book designed to be read from cover to cover! Starting with entertaining, cautionary examples of resignations in drawn or even winning positions, Mednis moves on to discuss the key practical aspects of rook endings, minor-piece endings, and endings with a double pawn. Mednis touches on many other facets of the practical endgame struggle, including psychological factors, making use of special insights, and risks in the endgame. Grandmaster Edmar Mednis is an extremely experienced chess writer, whose work has been praised by no less an authority than leading trainer Mark Dvoretsky. His column, The Practical Endgame, is syndicated in chess magazines around the world, and renowned for its accessibility and originality. His previous books for Cadogan include 'From the Opening into the Endgame' and 'Practical Opening Tips.' (5 11/16' X 8 1/8', 144 pages, illustrations, indexes)

Vasily Smyslov

Find the Best Squares for Your Pieces! To a large extent, the level of any chessplayer's skill depends on his or her ability to discover and evaluate positional operations as quickly and correctly as possible. In this book, premier chess instructor and trainer Mark Dvoretsky examines one of the most important aspects of positional skill, namely the art of playing with pieces, of maneuvering and finding the best squares for your pieces. Training your maneuvering skills will help you at every stage of the game - which is why among the exercises there are opening, middlegame and endgame positions, and not only those that are taken from practical games, but also studies. The conscientious student, carefully working his or her way through this book, will help improve positional mastery and significantly enhance overall playing skill.

Chess Training for Post-beginners

This book is aimed, first of all, at helping strong players complete themselves. But even amateur players will find something of interest in it, because it is fascinating to peek, perhaps not as an owner, but at least as a guest, into the world of high-level chess, to see with ones own eyes what sort of problems chess pros have to wrestle with (successfully or not), and how far from being complete even their play is? the many exercises differ greatly from one another in their level of difficulty there are a multitude of impressive passages unusual and spectacular moves and combinations the principles, methods and rules, ideas and techniques that lie behind the moves With this, the serious student may take the knowledge and understanding of complex middlegame ideas to the next level.

Chess Openings Theory and Practice

All the Everyman Chess books are organized in a structured style and

are also presented in a series of levels. The styles encompass Openings (O); Games Collections ((G); and Training (T). The levels are arranged as follows: Children C]; Novice (N); Club (C); and Advanced (A).

Secrets of Creative Thinking

Chess Tactics Can Be Fun! This book is an introduction to the various kinds of basic chess tactics. With instructional material, examples, and problems of all types, the subject of chess tactics is covered comprehensively. There are approximately 500 examples ranging from too easy to very difficult! Tactics are usually why most people find chess fun! This book will greatly enhance your enjoyment learning about - and benefiting from - the recurring patterns of tactics. It is well established that the study of basic tactics is probably the single most important thing any beginner can do to improve at chess. This book will help you do that!

Understanding Chess Endgames

The first edition of Dvoretsky's Endgame Manual was immediately recognized by novice and master alike as one of the best books ever published on the endgame. The second edition is revised and enlarged - now over 400 pages - covering all the most important concepts required for endgame mastery. "I am sure that those who study this work carefully will not only play the endgame better, but overall, their play will improve. One of the secrets of the Russian chess school is now before you, dear reader!" - From the Foreword to the First Edition by Grandmaster Artur Yusupov "Going through this book will certainly improve your endgame knowledge, but just as important, it will also greatly improve your ability to calculate variations What really impresses me is the deep level of analysis in the book All I can say is: This is a great book. I hope it will bring you as much pleasure as it has me." - From the Preface to the First Edition by International Grandmaster Jacob Aagaard Here's what they had to say about the First Edition: "Dvoretsky's Endgame Manual may well be the chess book of the year [It] comes close to an ultimate one-volume manual on the endgame." - Lubomir Kavalek in his chess column of December 1, 2003 in the Washington Post. "Dvoretsky's Endgame Manual is quite simply a masterpiece of research and insight. It is a tremendous contribution to endgame literature, certainly the most important one in many years, and destined to be a classic of the literature (if it isn't already one). The famous trainer Mark Dvoretsky has put together a vast number of examples that he has not only collected, but analysed and tested with some of the world's strongest players. This is a particularly important book from the standpoint of clarifying, correcting, and extending the theory of endings. Most of all, Dvoretsky's analysis is staggering in its depth and accuracy." - John Watson, reviewing DEM at The Week In Chess 2003 Book of the Year - JeremySilman.com 2003 Book of the Year - Seagaard Chess Reviews: "This is an extraordinary good

chess book. To call this the best book on endgames ever written seems to be an opinion shared by almost all reviewers and commentators. And I must say that I am not to disagree." - Erik Sobjerg

Improve Your Endgame Play

Every club player knows the problem: the opening has ended, and now what? With this new edition of his award winning book, International Master Herman Grooten presents to amateur players a complete and structured course on how to recognize key characteristics in all types of positions and how to make use of those characteristics to choose the right plan. You will learn the basic elements of positional understanding: pawn structure, piece placement, lead in development, open files, weaknesses, space advantage and king safety. You will master the art of converting a temporary plus into other, more permanent advantages. Each chapter of this fundamental primer ends with a set of highly instructive exercises. This new 3rd edition has, besides various corrections and improvements, a new introduction and a brand-new chapter called Total Control with new exercises."

Chess Endgames for Kids

The author focused in his first volume on middlegames, now his attention was drawn to endgames. Romain has carefully selected more than 496 positions, which arose in real games in the recent past. He separated the exercises into 11 different categories, covering both tactics and strategy, attack and defense. This book is a fantastic training tool for any player to improve his level of chess thinking.

The 100 Endgames You Must Know Workbook

"Compared with the other books in this series, substantially more space is given to the analysis of the opening problems that confront a player in a particular game. The first half of the book is altogether devoted to opening preparation (although, as you will see, not only to this), and also in the second half nearly every game is accompanied by detailed opening information. The main attraction of chess is its thematic content. I hope that this book, like the preceding ones, will provide a guide for you through the rich and diverse world of chess ideas, will help you to perceive the depth and beauty of schemes generated at the board, in tournament or match play, to disclose the causes of mistakes and to be aware of the hidden forces that determine the plans of chess encounters. As a result you will significantly improve your understanding of chess, and your practical playing strength will rise." -- Mark Dvoretzky

Van Perlo's Endgame Tactics

'New (4th) and improved edition of an all-time classic The good news

about endgames is: • there are relatively few endings you should know by heart • once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern time-controls make matters worse: there is simply not enough time to delve deep into the position. Jesus de la Vila debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that: • show up most frequently • are easy to learn • contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you: • simple rules • detailed and lively explanations • many diagrams • clear summaries of the most important themes • dozens of tests.

Practical Chess Endings

In *Dynamic Decision Making in Chess* former World Championship Challenger Boris Gelfand continues his investigation into decision-making at the top level, discussing some of his best games as well as his worst slips, giving the reader a unique insight into the mind of a world-class grandmaster.

Endgame Play

An essential practical book, for all chess players, from one of the world's greatest grandmasters. Rather than attempting to cover every theoretical possible endgame position, Paul Keres deals with the basic types of position into which all other endgames will eventually be resolved. He examines these in great detail and, in so doing, reveals the fundamental principles of the endgame and the main ideas for each player. It is not by memorising moves but by understanding the basic positions that a player, of whatever rating, will most improve his endgame play. For this reason, Keres does not simply point out the best move; rather he explains the positions in such a way that the reader's understanding will lead, almost automatically, to the best move.

Recognizing Your Opponent's Resources

For over 100 years, the world's leading chess players and teachers have told their students to study the endgame. Now, for the first time, a revolutionary, richly instructive endgame book has been designed for players of all levels. This is the one and only endgame book you'll need as you move up the ladder from beginner to tournament player and master. Designed to "speak" to a player in a very personal way, Silman's book teaches the student everything he or she needs to know at his or her current rating level, and builds on that knowledge for each subsequent phase of the player's development. Starting at the beginner's level, all basic mates are clearly and painstakingly

Read Book Dvoretskys Endgame Manual

explained. After that, the critical building blocks that form the endgame foundation for all tournament hopefuls and experienced tournament competitors are explored in detail. Finally, advanced endgame secrets, based on concepts rather than memorization, are presented in a way that makes them easy to master. The basic keys to a well-rounded endgame education -- Opposition, the Lucena and Philidor Positions, Cat and Mouse, Trebuchet, Fox in the Chicken Coup, Triangulation, Building a Box, Square of a Pawn, Outflanking, the Principle of Two Weaknesses -- are vital. But equally important is creating a love of the endgame, which is addressed at the end of the book with a look at chess tactics, minor piece domination, and a discussion of the five greatest endgame players of all time -- all things that every fan of chess at every level can enjoy. If you have found the endgame to be a mystery, if you have found that your confidence plummets once you reach an endgame, if you have searched for an instructive endgame book that will turn your weakest link -- your endgame -- into your personal field of power, your search is over. The book is the key to a world of essential ideas, startling beauty, and stunning creativity.

Nunn's Chess Endings

Chess Tests Mark Dvoretsky (1947-2016) is considered one of the greatest chess instructors in the modern era. He left behind a great legacy of many books and publications. At the time of his passing, there were two unpublished manuscripts he had finished (and one other co-authored with study composer Oleg Pervakov). "Chess Tests offers chessplayers material of very high quality for working on various themes, from training combinative vision to techniques of realizing advantages. I recommend using those materials for in-depth work in the directions mentioned in the book. If you follow this advice, then this volume will become a valuable addition to your chess studies and will help you reinforce skills and knowledge you have already obtained. "And here is probably the most important point. Dvoretsky wanted to write a book that would not only teach some intricacies of chess, but would also be simply a pleasure to read for aficionados of the game, so he tried to amass the 'tastiest' of examples here. I hope that this last book by him is going to achieve this, presenting its readers with many chess discoveries and joy of communication with the great coach and author." - From the Foreword by Artur Yusupov

Endgame Strategy

The Key Concepts of Chess Endings In 2003 when it was released, Dvoretsky's Endgame Manual became an instant classic. Now the chess instructor extraordinaire offers an introduction to the fascinating world of chess endings. This book is designed to highlight the key concepts of the most common chess endgames and will prove quite instructive to chessplayers of all levels. Topics include: - The King in the Endgame - Pawn play - Zugzwang - Saving Methods - Tactics in

the Endgame - Piece Maneuvering - Piece Exchanges - "Technique" and much more! The author has countless practical suggestions for improving your endgame play in this era of rapid-time controls so that you don't end up "drowning" in the ocean of endgame theory. Let Mark Dvoretsky help you win more games as he examines some elementary endgame errors from master play and shows you how to avoid making the same mistakes.

Studies for Practical Players

The Journey Continues! Mark Dvoretsky has long been considered one of the premier chess coaches and trainers in the world. He is renowned for taking talented masters and forging them into world-class grandmasters and champions. His literary achievements are also quite distinguished. For example, Dvoretsky's Endgame Manual, now in its fourth edition, established itself as the sine qua non of endgame theory from the moment it appeared over a decade ago. In this second volume of his highly-acclaimed autobiographical work, the author focuses on his early development as a player, issues which challenge chess coaches, as well as varied topics related to improving one's play. Whether you are a player, coach, fan or passionate aficionado, you will find this second volume as enjoyable and enlightening as the first. Here's what the critics had to say about Volume 1: "[Volume 1 is]an insightful glimpse into the mind of one of the strongest coaches in any sport ever to walk the face of the earth. I can't recommend this book highly enough, especially for students of chess history." - Chris Waincott, ChessIQ.com "If you are interested in a first-hand account of some very important events and persons in chess history, it's hard to find a better book than this one. Few have influenced modern chess like Dvoretsky has, and Profession: Chess Coach reads like his valedictory address." - John Hartmann in the January 2015 issue of Chess Life.

Tragicomedy in the Endgame

One of the world's foremost chess writers provides everything you need to know about chess endgames! Assuming no specialized endgame knowledge, John Nunn presents 100 key endgame concepts, and explains how they are used to win games or save difficult positions. He covers all the main types of endgames and typical thinking methods, and so equips readers with all the skills needed to excel in this vital phase of the game up to good club level and beyond. The endgame is the stage of the game where precision is most important, and where errors are punished most drastically. It is also deceptive: many endgame positions look too simple to require prior knowledge, but yet contain fiendish concealed pitfalls that can reverse the result of the game on the spot. Some key positions simply have to be memorized, as they can hardly be worked out at the board, especially when playing with today's faster time-controls. In such perilous terrain, an expert guide is necessary. John Nunn could not be better qualified: he is a

battle-hardened grandmaster of top-level over-the-board chess and a solving world champion. From his wealth of endgame expertise, he has distilled a course of fundamental knowledge that is highly targeted on practical success for all levels of players.

Chess Calculation Training Volume 2

The endgame is a subtle phase of the game many ordinary players would like to improve. In taking the reader through over 150 instructive examples, taken mostly from his own games, Smyslov covers a very broad range of positions - and provides an excellent overall insight into the endgame as a whole. Unlike standard endgame manuals, which concentrate purely on the most basic and technical positions, this book has numerous examples with many pieces on the board - the type of endgame you are in fact most likely to reach. By learning from Smyslov's impeccable technique, readers will improve their own endgame abilities - and results! Grandmaster Vasily Smyslov is renowned for his artistic mastery of the endgame, and his 1957 World Championship victory over Botvinnik can be largely attributed to his unique gifts in this aspect of the game. The winner of innumerable first prizes in international tournaments, Smyslov became, at 61, the oldest player ever to qualify for the World Championship Candidates Matches. Now in his mid-seventies, he still participates constantly in international events - with remarkable success.

Chess Endings

The Mark of a Master Instructor Mark Dvoretsky has long been considered one of the premier chess coaches and trainers in the world. He is renowned for taking talented masters and forging them into world-class grandmasters and champions. His literary achievements are also quite distinguished. For example, Dvoretsky's Endgame Manual, soon to be released in a fourth edition, established itself as the sine qua non of endgame theory from the moment it appeared over a decade ago. This accomplished chess instructor and author now shares his story in a ground-breaking two-volume set. You are invited to share his journey from his childhood and maturing into a strong master, to his participation in the powerful Soviet championships and then, his transition to full-time chess coach. Along the way, Dvoretsky pulls no punches with his commentary and insights about the all-encompassing Soviet chess machine, top-flight grandmasters, and his trials and tribulations as he helped develop "average" masters into world-class players.

Attacking Chess for Club Players

Silman's Complete Endgame Course

Read Book Dvoretskys Endgame Manual

New and substantially expanded edition of a modern chess classic. By chance, in 2013 publisher New In Chess discovered a previously unnoticed and unpublished extra batch of endgame tactics collected by the legendary Dutch correspondence grandmaster Ger van Perlo (1932-2010). More than 250 fresh examples have been added, making this fourth edition 25% BIGGER than its predecessors. For casual players and club players. Why is it that most amateur chess players love opening and middlegame tactics but hate endgames? Why do you usually look at only a couple of pages in any endgame theory book you see? Sit back, forget about theoretical endgames, and enjoy the entertainment of real life chess in Endgame Tactics! There is no substitute for hard work in getting better at chess, as a wise grandmaster once said. But you always work harder at something you enjoy. Make the first step towards improving your endgame play (and beating more opponents) by learning to love the endgame. Endgames are fun, and the examples from everyday practice in Endgame Tactics prove it.

- New (4th) and 25% expanded edition of a best-selling modern classic
- More than 1,300 Sparkling Tricks and Traps
- WINNER of the ECF Book of the Year Award
- WINNER of the ChessCafe Book of the Year Award
- Makes regular players discover the fun in endgame

For Friends & Colleagues

Most chess games are decided in the endgame. It is here where you reap the reward for your good play, or else use all your cunning to deny the opponent victory. Knowing just a few key endgame techniques will dramatically increase your confidence, as you will understand what positions to aim for and which to avoid. Starting with the basic mates and the simplest pawn endings, this book provides all the endgame knowledge that players need to take them through to club level and beyond. Muller carefully guides us step-by-step through a fascinating range of endgame tactics and manoeuvres, helping us understand the underlying logic. Throughout the book, many cunning endgame tricks are highlighted. You will have fun springing them on friends, family - or your opponents in serious tournaments. Chess Endgames for Kids makes learning chess endgames fun. But it is also a serious endgame course written by a leading endgame expert, and provides a firm basis for vital skills that will develop throughout your chess career. German grandmaster Karsten Muller is arguably the world's foremost writer on chess endgames. Whenever an interesting endgame occurs in a high-level game, the chess world knows that it will soon be dissected and explained by Muller. Whether writing for a low-level or high-level audience, his infectious zeal for the endgame shines through. His 'masterwork', Fundamental Chess Endings (co-authored with Frank Lamprecht, and also published by Gambit) is a modern endgame 'bible' and was studied intensively in his youth by current World Champion Magnus Carlsen.

Fundamental Chess Endings

Read Book Dvoretskys Endgame Manual

After you have learned the rules of chess and developed some tactical abilities, how do you go from there? You are now ready to tackle basic issues of strategy, but what is the best way to improve and win more games? Of course, you have to train. But chess training only makes sense if it fits your level of play and if it is structured in an accessible way. Experienced chess trainer Yaroslav Srokovski has developed a practical, well-structured, compact first course in positional understanding. You will learn two fundamental skills: how to assess a position on the board and how to decide which long-term objectives you should aim for in what sort of positions. In 12 chapters Srokovski teaches you things like: how to handle your pawns, what weak squares and strong squares are, bad pieces and good pieces, why it is important if your king is in the middle or not, why and how to get an open line, the problem of knight against bishop, what piece coordination means and why everyone talks about the bishop pair. This course, which includes many exercises, is tried and tested and ideally suited to bring post-beginners at their next level.

School of Chess Excellence

Chess Strategy for Club Players

The most authoritative reference work on the endgame, serious students of chess will find this book unmatched in its depth and range. Updated with the latest innovations in the endgame and adapted to algebraic notation by Grandmaster Pal Benko, the result is what chess aficionados have been waiting for - a thoroughly modern bible on chess endings. Packed with diagrams that make examples easy to follow, this is an indispensable point of reference for the Grandmaster in the making.

Lasker's Manual of Chess

Great chess master shares his secrets, including basic methods of gaining advantages, exchange value of pieces, openings, combinations, position play, aesthetics, and other important maneuvers. More than 300 diagrams.

Dynamic Decision Making in Chess

Mikhail Tal, the 'magician from Riga,' was the greatest attacking World Champion of them all, and this enchanting autobiography chronicles his extraordinary career with charm and humor. Dazzling games are interspersed throughout with anecdotes and witty self-interviews, and in typically objective fashion he related both the downs and ups of his encounters. An inveterate smoker and drinker, Tal's life on the circuit was punctuated by bouts in the hospital with kidney problems, but nothing could dull his love for chess and his

sheer genius on the chessboard. His illustrious tournament record, up to his death in 1992, is included here in full, along with 100 complete games and nearly as many positions. Tal's annotations in this book are a world apart from ordinary games collections. No reader could fail to be swept along by his passion and vitality as he sets the scene for an encounter and then recounts every psychological twist and turn.

Positional Play

Jacob Aagaard presents the reader with a few key concepts in the endgame and invites him to test his skills with a lot of examples from recent tournament practice. Where many endgame books are theoretical and emphasise memorisation, This book is based entirely in the real world, where the ability to react precisely in technical positions is a life skill. I strongly believe in training by solving exercises and Jacob Aagaard is a real master here. I often train my own students using the books from his Grandmaster Preparation series, and they really help on the way to becoming an International Master or hopefully even a Grandmaster. -- From the Foreword by GM Karsten Müller

Chess Tests

Bent Larsen (1935-2010) was one of the greatest fighters chess has ever seen. In his rich career the great Dane defeated all World Champions from Botvinnik to Karpov. He was a Candidate for the World Championship four times and became one of the most successful tournament players of his time. His uncompromising style and his unorthodox thinking made him popular with chess players all around the globe. In 1967/1968 Larsen won five international elite events in a row, a truly spectacular achievement. His successes were such that Bobby Fischer let him play first board in the legendary match Soviet Union vs. the World in 1970 in Belgrade. Bent Larsen also was a highly original chess writer and an extremely productive chess journalist. Not surprisingly the first chess book that Magnus Carlsen ever studied was written by the strongest Scandinavian player before him. This collection brings together more than 120 of Bent Larsen's best games, annotated by himself. His comments are lucid, to the point, instructive and humorous. Together, these games are a tribute to his genius and a continuous joy to read and play through.

100 Endgames You Must Know

Nowadays, chessplayers spend almost all their free time preparing openings, and rarely spend the time necessary to perfect the vitally important technique of calculating. Regular training in solving and playing out endgames studies is a good recipe for eliminating that shortcoming. This training is directed at developing resourcefulness,

fantasy (in chess, these qualities are called "combinative acuity"), and the readiness to sacrifice material, in pursuit of the goal - winning! How do we develop good habits of winning endgame play? There are lots of manuals; but this may be the first in which a famous practical player, a trainer with a world-renowned name, and a study composer who has earned the title of International Grandmaster of Composition, share their views in one and the same book.

Dvoretzsky's Analytical Manual

The world's top trainer, Mark Dvoretzky, and one of his best-known pupils, grandmaster Artur Yusupov, present a five-volume series based on courses given to talented young players throughout the world. The books contain contributions by other leading trainers and grandmasters, as well as games by pupils who have attended the courses. The final volume of the series deals with various creative aspects, such as the calculation of variations and the development of intuition. It also explores the psychology of taking decisions, both when attacking and when defending.

Opening Preparation

This is a major event in chess publishing. Two German endgame experts have produced a masterful one-volume encyclopedia which covers all major endgames. This, the first truly modern single-volume endgame encyclopedia, supersedes all previous works of this type by being far more accurate and readable. This is no dry reference work; throughout the work, the authors emphasize the practical elements of endgame play: principles, rules of thumb and thinking methods. They also provide a feast of detailed analysis for those looking to study the endgame in depth. Unlike previous books of this type (the most recent of which is now eight years old), Fundamental Chess Endings makes full use of endgame tablebases and the analytical engines that access these tablebases. As a result, where previous authors could only make educated guesses, in this book, the authors can often state the definitive truth, or get much closer to it. Throughout, the emphasis is on the general principles that can be extracted from detailed theory, making Fundamental Chess Endings both an ideal endgame reference work and a book that can profitably and enjoyably read from start to finish. With new time controls meaning that competitive games are played to a finish, it has become especially important that chess-players understand the main endgame principles. Fundamental Chess Endings sets the mark for which all others will aim.

Practical Endgame Tips

The world's top trainer, Mark Dvoretzky, and one of his best-known pupils, grandmaster Artur Yusupov, present a five-volume series based on courses given to talented young players throughout the world. The

books contain contributions by other leading trainers and grandmasters, as well as games by pupils who have attended the courses. In this first volume the reader is shown how to assess his strengths and weaknesses, analyze his own games, and learn from the rich heritage of the past by a study of the chess classics. Over a hundred graded test positions provide ample material for self-improvement.

Dvoretsky's Endgame Manual

Every chess player loves to attack the enemy King. Your goal is clear, your thinking is concrete, your creativity is in gear and direct victory is just around the corner. Few things in life are better than a conducting a blistering King s attack But how good are you actually at attacking? Have you ever analysed your efforts? Looked at calculation errors, missed chances and derailed efforts? Highly experienced chess trainer Herman Grooten finds that many of his pupils overestimate their attacking skills. Their fond memories of successful assaults often obscure the fact that there was a lot of room for improvement in their play. After the immense success of his award-winning classic Chess Strategy for Club Players Herman Grooten has now written an equally accessible primer on attacking chess. He teaches you how to spot opportunities, exploit weaknesses, bring your forces to the frontline and strike at the right moment. Grooten concentrates on training the most valuable skills: visualizing, structuring, anticipating, calculating, memorizing and other mental aspects. This is not just another collection of useful thematic moves but a complete and highly structured course of attacking techniques. With great and fresh examples, clear explanations and many instructive exercises."

Bent Larsen's Best Games

"Know Thy Enemy" Sun Tsu, The Art of War Understanding what your opponent is planning to do or trying to accomplish is one of the core skills required to take your game to the next level. Viktor Kortchnoi once wrote, Well, if you do not check what your opponent is doing, you will end up complaining about bad luck after every game. This book consists of four chapters, all associated with the ability to think not only for yourself, but also for your opponent, to put yourself in his place. In this book, renowned author and chess trainer Mark Dvoretsky supplies the reader with high-quality material for independent training. Each chapter starts with a short theoretical section. Then dozens of exercises are given, from easy, even elementary, to difficult. Training your skills in searching for a move and calculating variations will help you at all stages of the game - which is why among the almost 500 exercises, there are opening, middlegame and endgame positions. Finally, the comments in the Solutions are quite detailed. Throughout the book, the author has tried to set forth the logic of the search for a solution, to show how a player can come to the right conclusions at the board. Recognizing

Read Book Dvoretzskys Endgame Manual

Your Opponent's Resources is virtually unique in chess literature. And Sun Tsu would surely have approved

For Friends and Colleagues

CHESS. The definitive work on practical endgame tactics.

Back to Basics: Tactics

In this ideal book for players wishing to improve their endgame play, Grandmaster Glenn Flear explains the fundamental principles which must be mastered. Taking examples from his own games and those of other players, he shows how drawn positions can be converted into victories and lost positions saved at the last moment. It explains the important principles of every type of ending, provides an easy step-by-step guide to better endgame play, a revolutionary layout to help readers absorb the key ideas and includes a variety of test positions to enable readers to gauge their progress. (6 7/8 x 9 5/8, 160 pages, b&w illustrations)

Basic Chess Endings

This is the fourth in the series of phenomenally successful training manuals by the world's leading trainer and his star pupil. By instilling players with an understanding of persistent positional features, they stress the features of positional play most relevant to the practical struggle, assuring over-the-board success. Beginner

Secrets of Chess Training

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